

The right formula

Taking driving into the classroom

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The Ultimate
Driving Machine

Driving Skills – Theme 3: Speed matters

Factsheet 3a

Race rules and regulations

GENERAL

- All competitors and team members agree to be bound by these Rules and Regulations.
- First is the driver who, on completion of the race, and, after consideration of all penalties, has covered the prescribed distance in the shortest time.
- For each race the following points are awarded:
Position 1 2 3 4 5 6 7 8 9 10
Points 20 15 12 10 8 6 4 3 2 1
- If a driver has serious mechanical difficulties during qualifying or racing he/she must leave the track as soon as it is safe to do so.

RACE PROCEDURES

- A qualifying session of 20 minutes for each race is scheduled for each event. The grid positions for the race will be decided according to the results from the qualifying session.
- During the warm-up lap (Green Flag) the cars will keep in formation with no overtaking and the pace will be set by the Safety Car. At the end of this lap, the Safety Car will stop at the front of the grid and the cars will take up their grid positions behind it.
- A 5-second board will be shown to indicate that the grid is complete. The red lights will be switched on five seconds after the board is withdrawn. Not less than 2, or more than 7 seconds later, the red lights will be extinguished to signal the start of the race.
- The penalty for a breach of any article of this Regulation (e.g. false start) may include a "Drive Through Penalty".
- Should the need arise to stop a race, red lights will be switched on at the Startline and red flags will be displayed around the circuit. This is the signal for all drivers to cease circulating at racing speeds and proceed slowly, without overtaking and with maximum caution, to the Grid and being prepared to stop should the track be blocked.
- Pit Lane: The outer lane(s) are to be kept unobstructed to allow safe passage of cars at all times. The onus shall be on all drivers to take due care and drive at minimum speeds in the Pit Lane.

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- The speed limit in the Pit Lane at any time during the event is 60km/h. A "Drive Through Penalty" is imposed for infringements during a race.
- After taking the chequered flag, drivers are required to progressively and safely slow down, complying with any directions given by Marshals or Officials. Drivers must keep their helmets on and their harnesses done up until they arrive in the Parc Fermé area (an enclosed and secure area).
- The Safety Car will be brought into operation to neutralise a race upon the sole decision of the Clerk of the Course.
- All competing cars, when notified of the Safety Car intervention (by the flag signals) will reduce speed and line up behind the Safety Car, no more than 5 car lengths apart, and maintaining the same speed as the Safety Car. Overtaking or overlapping of any other competing car during a Safety Car intervention is forbidden. Overtaking of a Safety Car is forbidden.
- The Clerk of the Course may impose a penalty upon any competitor and/or team who he considers has gained an unfair advantage, whether inadvertently or not, from a breach of this Regulation. In the event that one competitor breaches this Regulation for the benefit of another competitor, then both may be penalised. Penalties under this Regulation may include a "Drive Through Penalty".

PENALTIES

- A "Drive Through Penalty" will be applied with the following procedures: The driver must enter the Pit Lane, obeying the Pit Lane Speed Limit, and drive through the Pit Lane without stopping at his pit and rejoin the race. Any driver failing to comply with this Regulation may be black flagged. If an incident, for which a "Drive Through Penalty" is imposed, occurs within 6 laps or less remaining to the end of the race, the Clerk of the Course will impose a time penalty of not less than 30 seconds and not more than 1 minute on to the total race time of the driver.
- Any driver competing in the race may be called before a meeting of the race marshals who, at their discretion, may take any action they deem necessary. This may include penalties, reduction in prize money, deduction of points (to a maximum of 20 points) and exclusion from an event or from the Championship as a whole.